

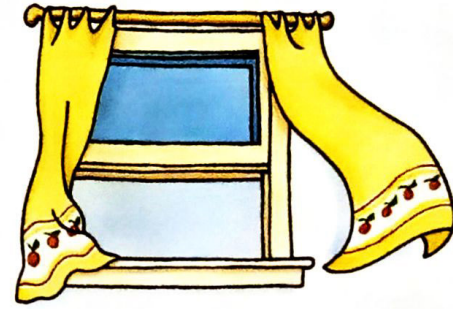
IF YOU GIVE A CAT A CUPCAKE



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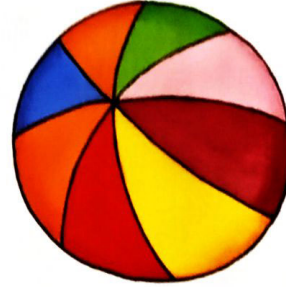
If you give a cat a cupcake,

he'll ask for some sprinkles to go with it.



When you give him the sprinkles,
he might spill some on the floor.

Cleaning up will make him hot,
so you'll give him a bathing suit



and take him to the beach.



He'll want to go in the water

and build a sand castle, too.



Then he'll look for seashells.

He'll find a few other things as well.

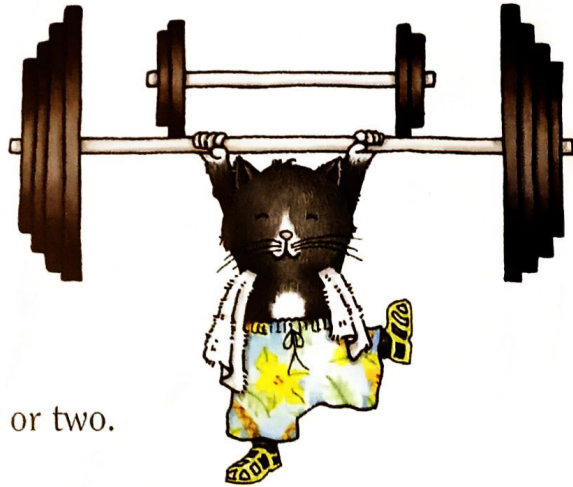


He'll put them in his pail and try to pick it up, but it'll be too heavy.



He'll decide he needs to work out at the gym.

First he'll warm up on the treadmill.



Then he'll lift a weight or two.



He might even try a karate class.

After the gym, he'll want to go to the park.
When you get there, he'll see the rocks.
He'll climb as high as he can go.

At the top, he'll see the lake.
He'll want you to take him rowing.



He'll be the captain,
and you'll have to row.

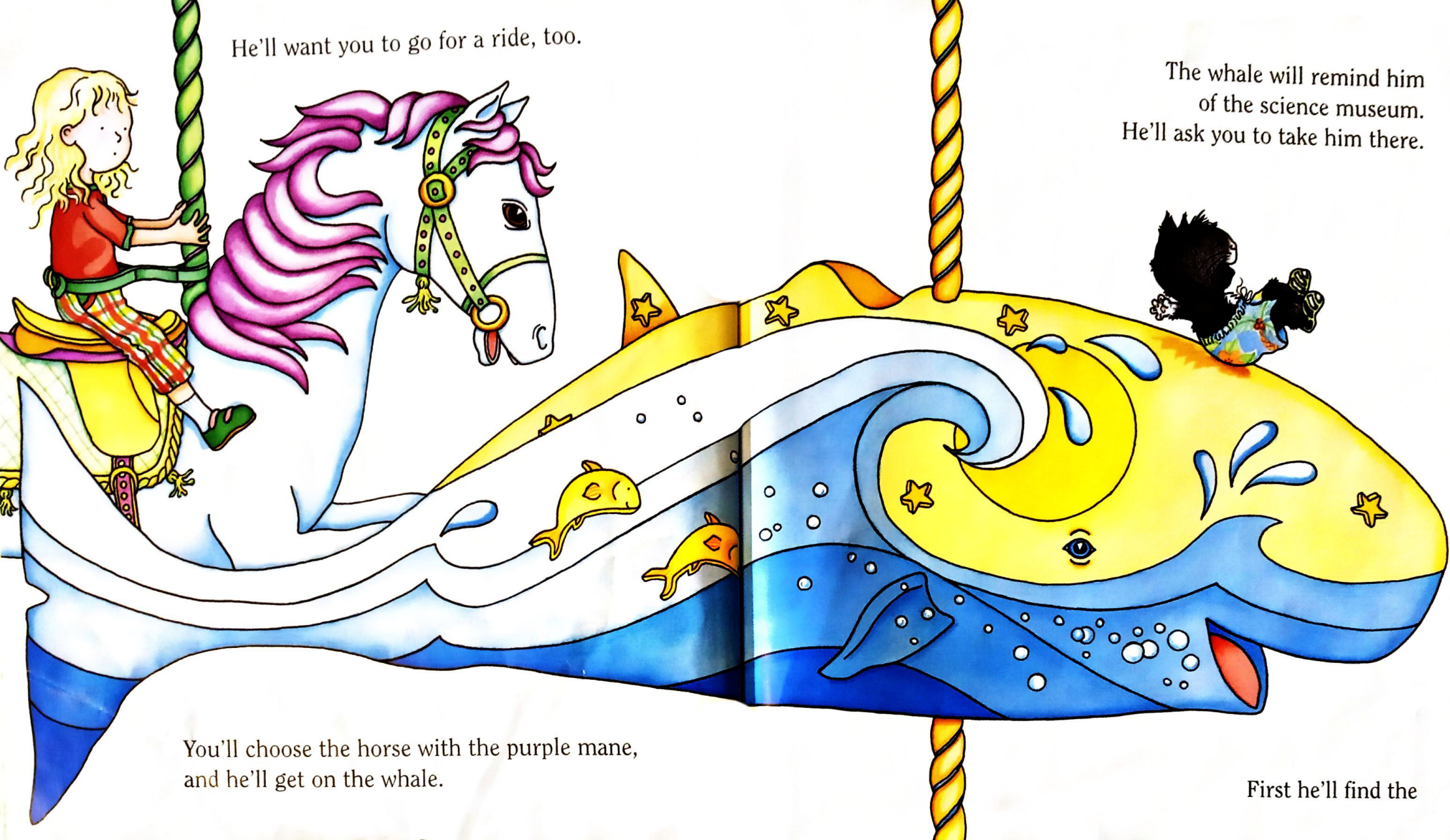


Then he'll notice the merry-go-round
and want to go for a ride.



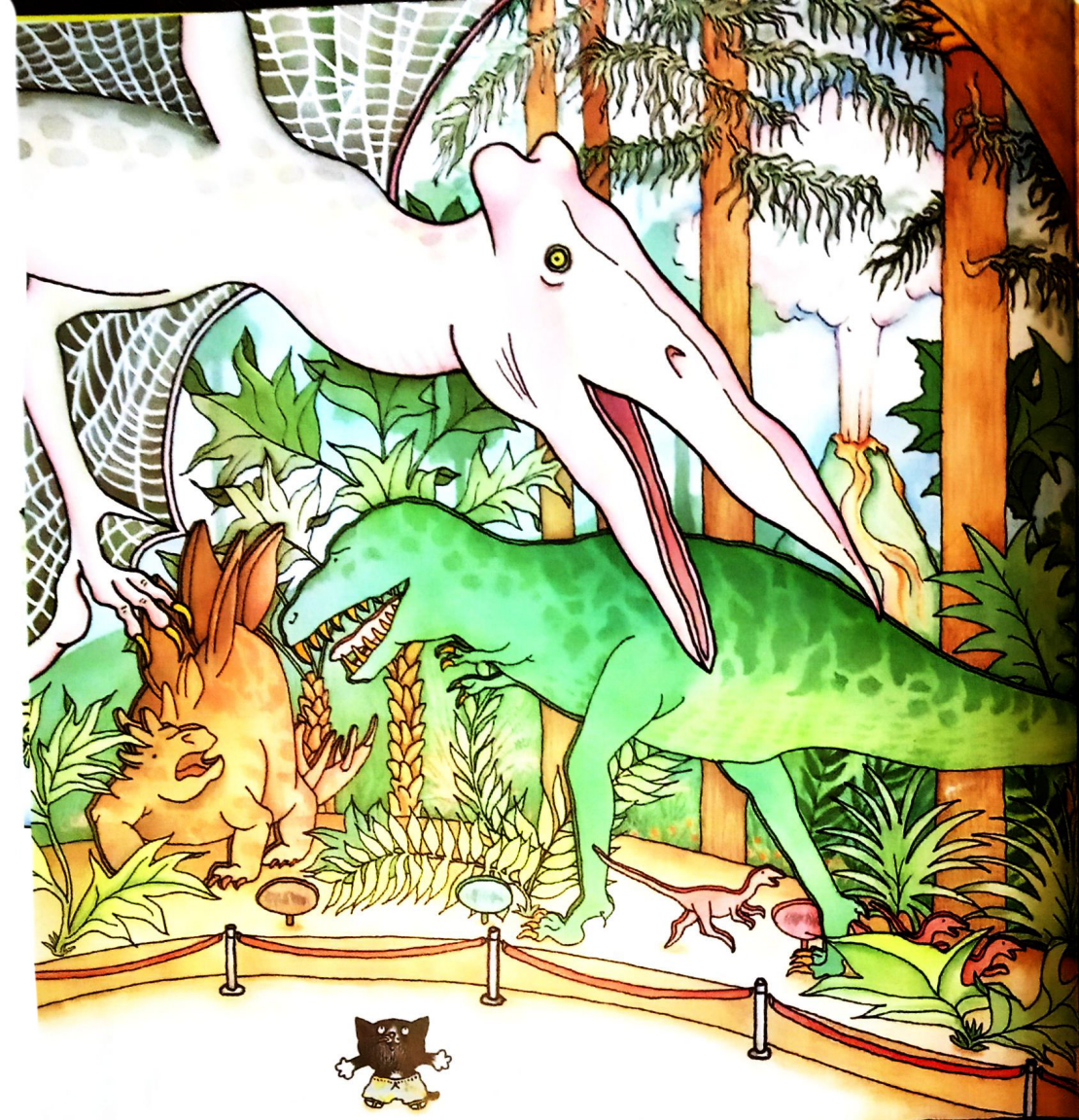
He'll want you to go for a ride, too.

The whale will remind him
of the science museum.
He'll ask you to take him there.

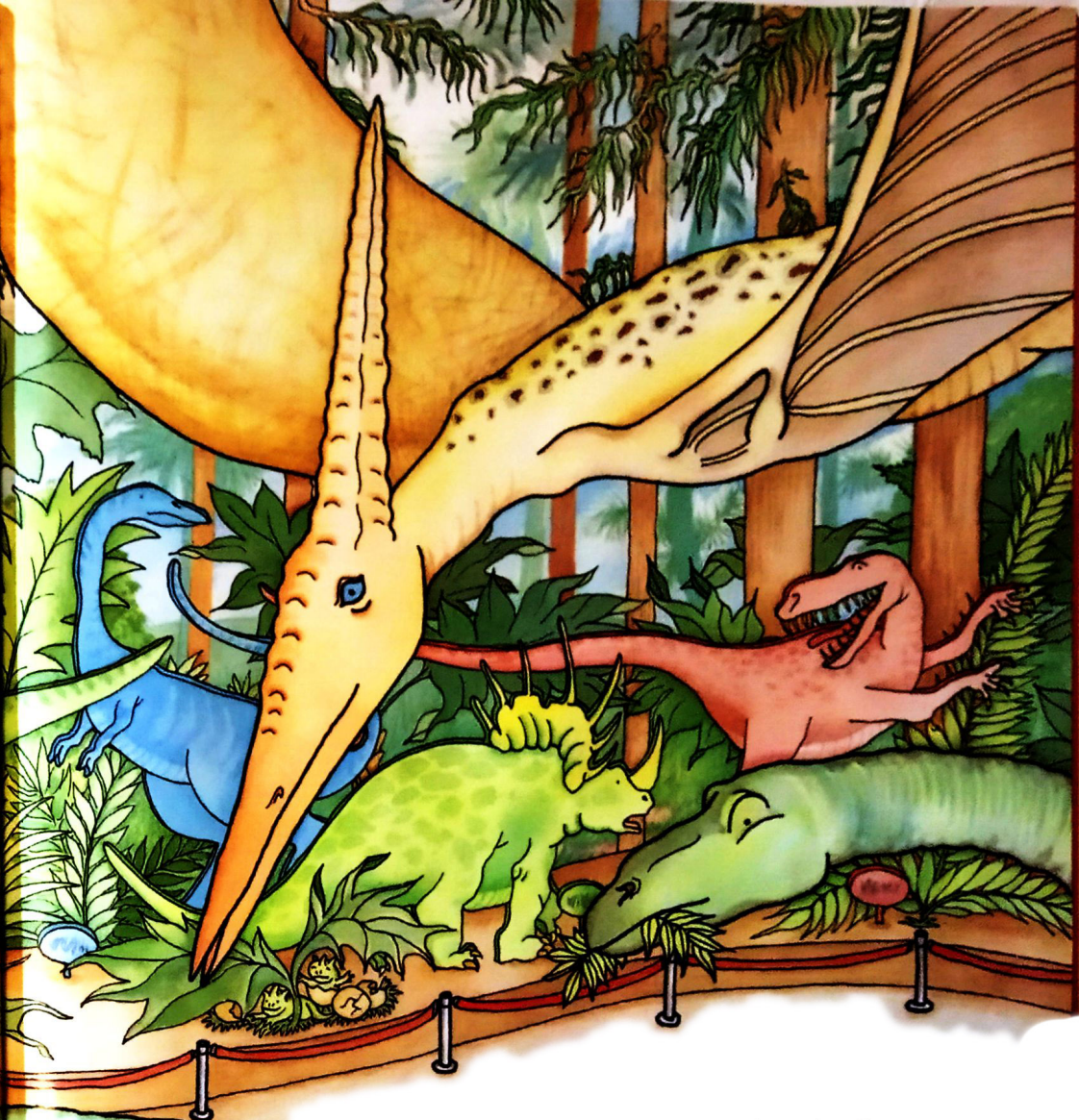


You'll choose the horse with the purple mane,
and he'll get on the whale.

First he'll find the



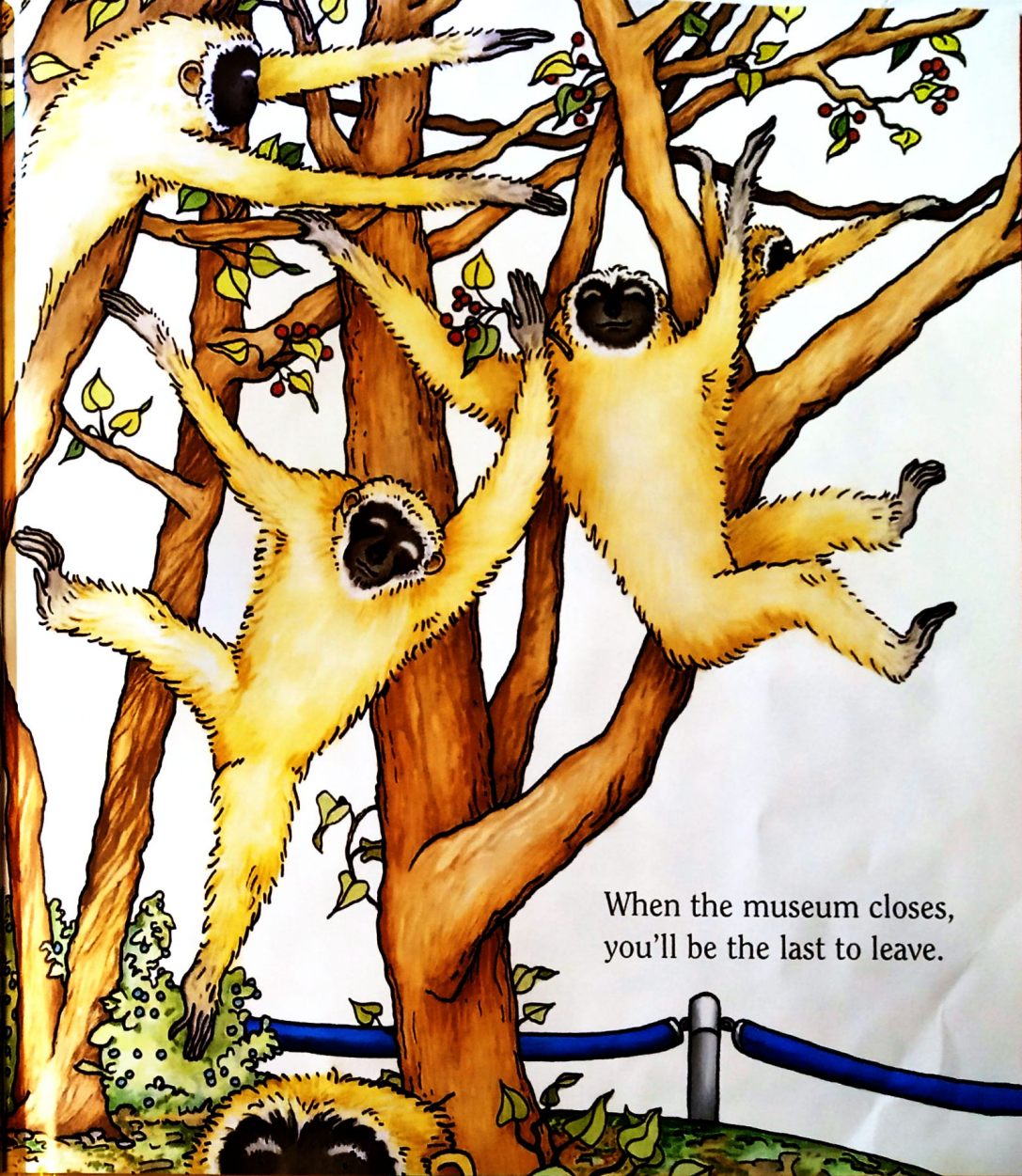
dinosaurs.



Then he'll visit the



Hall of Apes.



When the museum closes,
you'll be the last to leave.

On the way home, you'll pass by the beach.
You'll help him gather all of his things.



Then he'll want to race you.



When you get home, he'll empty
the sand from his shoes.
He might spill some on the floor.

Seeing the sand on the floor
will remind him of the sprinkles.



He'll probably ask you for some.

And chances are,



if you give him some sprinkles,



he'll want a cupcake to go with them.

